# Taming the Beast

Safely Managing Database Operations in Rails in a Team of 100s

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- Hold (and raise!) the bar for productivity and availability
- Third time speaking at Rails World!

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- Concepts should generalise to any database tech

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- Things that work when you're small don't necessarily work at scale
- Even so, we should try and ensure that the interface for engineers remains the same
- Even more important now that LLMs are doing a lot of the driving!

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- Basically, you can get away with a lot.

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- Remember: checklists get written in blood

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- Start small and don't clutter them up!
- Every checklist item is a liability

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- Meet people where they're at if they're opening a migration PR they're in Github doing PR review.

# Migration checklist poster

Github action to automatically post a checklist on migration PRs



## Default checklist

:paperclip: It looks like you are trying to merge a migration!

You should follow this checklist:

- [ ] Before removing columns: ensure the columns have been added to `self.ignored\_columns` on the model in a previous pull request.
- [ ] Ensure proper indexes are in place if this changes a default scope.
- [ ] Ensure your migration PR contains only your migration files and updated schema files. No files outside the `db` directory should be changed.
- [] \*\*Don't merge the PR with your application changes before you complete all the steps in this checklist.\*\*
- [ ] If you're making more than one change then use `change\_table` and set `bulk: true` in the options. This will run multiple changes in a single statement so that if a single statement fails the server will rollback the entire operation, instead of leaving the migration in a half-done. If in doubt, use `change\_table :table\_name, bulk: true do |t|` everywhere.
- Your PR must contain the schema.rb file updated. If your migration file has an older timestamp, you leave (version: timestamp) untouched in schema.rb as you can't make the migration go back in time.
- [ ] Ensure you have run both `db:migrate:up VERSION=YYYYMMDDHHMMSS` and `db:migrate:down VERSION=YYYYMMDDHHMMSS` on your local machine, where the version timestamp corresponds to the timestamp in your generated migration filename.
- [ ] Add the output of the `db:migrate:up` and `db:migrate:down` commands as a comment to this PR.
- [ ] Merge your PR
- [ ] Wait until your change has been deployed to production
- [ ] Ensure your migration is not going to run at peak time
- [ ] Run your migration: `rake db:migrate:up VERSION=YYYYMMDDHHMMSS`
- [ ] Ensure `db/seeds.rb` has been updated to reflect the changes in the migration

## The end

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# Not quite

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- By the time the PR is opened the engineering work is finished
- Still doesn't handle cases like a schema change taking
   24 hours because of how large the table is
- Also doesn't handle people making mistakes!

# We need to go deeper

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- That sounds like linting
- Let's get rubocop on the case!

# Let's take an example

```
class AddUrlToCommentAndMessage < ActiveRecord::Migration</pre>
 def up
    add_column :messages, :url, :text, :limit => 1024
    add_column :messages, :ua, :text, :limit => 1024
    add_column :comments, :url, :text, :limit => 1024
    add_column :comments, :ua, :text, :limit => 1024
    add_column :comments, :emailed, :boolean, :null => false, :default => false
  end
  def down
    remove_column :comments, :emailed
    remove_column :comments, :url
    remove_column :messages, :url
    remove_column :comments, :ua
    remove_column :messages, :ua
```

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- Put this in your .rubocop.yml

```
Rails/BulkChangeTable:
    Enabled: true
    Database: mysql
    Include:
        - db/migrate/*
```

#### CustomCops/ OnlyAtomicMigrations

Intercom's own rubocop
rule for handling unbulked migrations



• BIGINT foreign keys

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- Sometimes external references get the wrong type

#### CustomCops/ AlwaysMakeIdColumnsBigints

Block columns ending in \_id from being integer typed



#### Last one

#### CustomCops/ NoExecuteInMigrations

Prevent using the execute method in migrations



# Catching things during development is great and all...

#### Runtime checks

Mistakes happen

- Mistakes happen
- What's safe in dev isn't necessarily safe in production

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- What's safe in dev isn't necessarily safe in production
- Risks are even greater now that LLMs are doing a lot of the driving

# Block unsafe operations

```
namespace :db do
  unless Rails.env.development? | Rails.env.test?
    tasks = Rake application instance variable get :@tasks
    tasks.delete "db:migrate"
    desc "db:migrate not available in this environment"
    task migrate: :environment do
      puts "db:migrate is not available in this environment, use db:migrate:up VERSION=YYYYMMDDHHMMSS"
    end
    tasks.delete "db:reset"
    desc "db:reset not available in this environment"
    task reset: :environment do
      puts "db:reset has been disabled"
    end
    tasks.delete "db:drop"
    desc "db:drop not available in this environment"
    task drop: :environment do
      puts "db:drop has been disabled"
    end
```

# Block unsafe operations

Override rake tasks in your environment to stop people taking unsafe actions in production



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- Tools like gh-ost exist and are excellent, but it's a lot to learn
- Hard to know when you need to use a tool like that
- Breaks the "just be normal" principle we talked about earlier - can't just run migrations with rake.

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- Used ActiveRecord::CommandRecorder to find out what the migration was going to execute
- Implemented our heuristics in code
- Raise and block the migration if there's risk

#### Rules as code

```
if commands.any? { |operation, _| operation == :execute }
      raise(
        ActiveRecord::UnsafeDirectMigration,
        error_message(
          table: table_name,
          version: version,
          direction: direction,
          reason: "`execute` is never supported in migrations in Intercom"
    end
    if row_count >= ROW_COUNT_LIMIT | store_size >= STORE_SIZE_LIMIT
      raise(
        ActiveRecord::UnsafeDirectMigration,
        error_message(
          table: table_name,
          version: version,
          direction: direction,
          reason: unsafe_migration_reason(table_name, row_count, store_size)
    end
    super(conn, direction)
  private def unsafe_migration_reason(table_name, row_count, store_size)
    return "`#{table_name}` is estimated to have #{number_to_human(row_count).downcase} rows which is greater than the cutoff
limit of #{number_to_human(ActiveRecord::DetectUnsafeMigrations::ROW_COUNT_LIMIT).downcase}" if row_count >= ROW_COUNT_LIMIT
    return "`#{table_name}` is estimated to occupy #{number_to_human_size(store_size)} which is greater than the cutoff limit of
#{number_to_human_size(ActiveRecord::DetectUnsafeMigrations::STORE_SIZE_LIMIT)}" if store_size >= STORE_SIZE_LIMIT
  end
```

#### Getting the row count and size

```
private def get_table_row_count(conn, table)
    conn.exec_query("EXPLAIN SELECT COUNT(*) FROM #{table}").to_a.first["rows"] # innodb estimated cardinality of table
end

private def get_table_size(conn, table)
    # Estimated store size of the table and its indices (in bytes)
    query_result = conn.exec_query(<<~SQL.squish)
    SELECT (data_length + index_length) AS size
    FROM information_schema.tables
    WHERE table_schema = '#{conn.current_database}'
    AND table_name = '#{table}'
SQL

row = query_result.to_a.first
    row.present? ? row["size"] : 0
end</pre>
```

# Making drop\_table safe

```
if commands.any? { |operation, _ | operation == :drop_table } && row_count >= 2000
    self.instance_eval <<~RUBY
    def change
        execute "RENAME TABLE #{quote_table_name(table_name)} TO #{quote_table_name("_#{version}_#{table_name}_del")}"
    end
    RUBY
    return super(conn, direction)
end</pre>
```

# Blocking change\_column

```
if commands.any? { |operation, _| operation == :change_column } && row_count >= 2000
    raise(
        ActiveRecord::UnsafeDirectMigration,
        error_message(
            table: table_name,
            version: version,
            direction: direction,
            reason: "change_column is no longer supported for in-place migrations"
        )
        end
```

# Detect unsafe migrations

Analyse migrations at runtime and block them based on heuristics



#### Future

#### Thanks!

Here's a link covering all the code examples and previous links from this session.

